#Our Stories

MEDIA USE IN EVENT ADVERTISING

Photo

Images taken by the students, teachers project managers, industry professionals. It can depict anything tat is related to the Esports tournament: Erasmus+ mobilities, preparation stages prior to the tournament, venue of the tournament, participants.

Video

Video/ audio clips taken by the students, teachers project managers, industry professionals. It can depict anything tat is related to the Esports tournament: Erasmus+ mobilities, preparation stages prior to the tournament, venue of the tournament, participants, teams playing the games.

Graphic design

Media content

2D design pieces (posters, brochures, facebook banners, instgram posts, etc.) that includes visuals and writtent information regarding the event.

STUDENT MOBILITY IN KAUNAS

MEDIA CONTENT EXAMPLES





Facebook

Good outreach, easy to create event pages, can choose the "cohost" option for the esports tournament. Can utilise students personal accounts, schools account or even post in specialised groups.

Good way to introduce school society-administration, teachers, students with the event that will take place.

Instagram

Can upload stories of the preparation stage for the event as well as share the results. Great outreach with the industry.

School/ professional LinkedIn

Good for industry professionals to get involved in the event as well as promoting the skills that are valued in the industry.

<u>Media</u> <u>platforms</u>

School website

MEDIA PLATFORMS EXAMPLES





EVENT PROMOTION



<u>Advertising</u> plan

Phase 1

Create a dissemination plan

Phase 2

Crystalise the information to be shared (what, when, wehere...)

Phase 3

Prepare the media content for the advertising

Phase 4

Share onlie content with communities (friends, specialised facebook groups, use hashtags accordingly)

Phase 5

Update content during and after the event, not only prior.

ADVERTISING PLAN EXAMPLES FROM STUDENTS MOBILITY IN KAUNAS

#Our stories Students communication plan .xLsx ☆ ☜ ⊘ File Edit View Insert Format Data Tools Help Last edit was on April 5									
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	A	B	C	D	E	F	G	н	
1		Communication plan for eSports Tournament							
2	2								
з	-	Project title							
4	-	Date							
5									
	-								
6		DISSEMINATION TYPE (e.g. seminar, article, social media, publication, presentation, TV, etc.)	DATE	TITLE	SHORT DESCRIPTION	PROJECT PARTNERS INVOLVED	TARGET GROUP	EVIDENCE OF DISSEMINATION (e.g. website link, seminar programme, presentation, etc.)	
7		Post on social media	2022/04	2nd meeting / Kaunas	Photos from Kaunas	all	All		
8		Article on social media	2022/05	Erasmus esport tournament	Some information about our tourna	all	All		
9		article in website, social media, sh	2022/06	Erasmus esport tournament	Some information about our tourna	all	All		
10	-	Post on social media	2022/07	Erasmus information	Information about Erasmus (teams,	All	All		
11		Post on social media	2022/08	Erasmus information	Information about Erasmus (teams,	All	All		
12		article in website, social media, sh	2022/09	Are you ready?!?!	Last information about erasmus, tou	All	All		
13		article in website, social media, sh	2022/10	We are ready!!	About tournament	All	All		
14		article in website, social media, short video (1 minute)	2022/11	This is the end	About our journey	All	All		
15 16									



Information of tournament

- 1. What is happening?
- 2. When?
- 3. Where?
- 4. What is the target audience?
- 5. Who organise it?
- 6. Who can take part in it?

7....?

IDEAS, QUESTIONS FOR THE TOURNAMENT..? #OURSTORIES, 2022